

MONSTER JAM

URBAN ASSAULT



ACTIVISION

⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

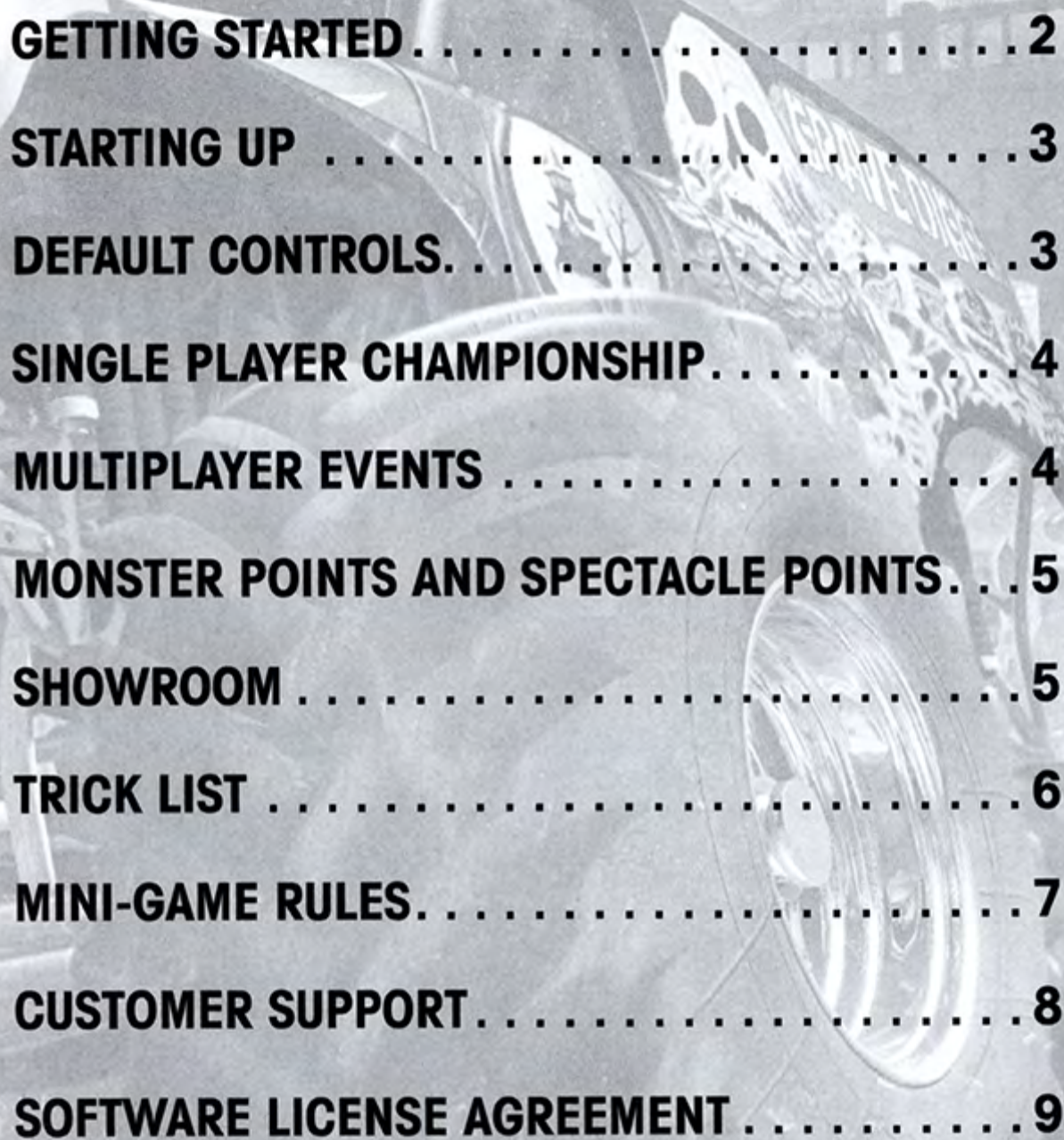
Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

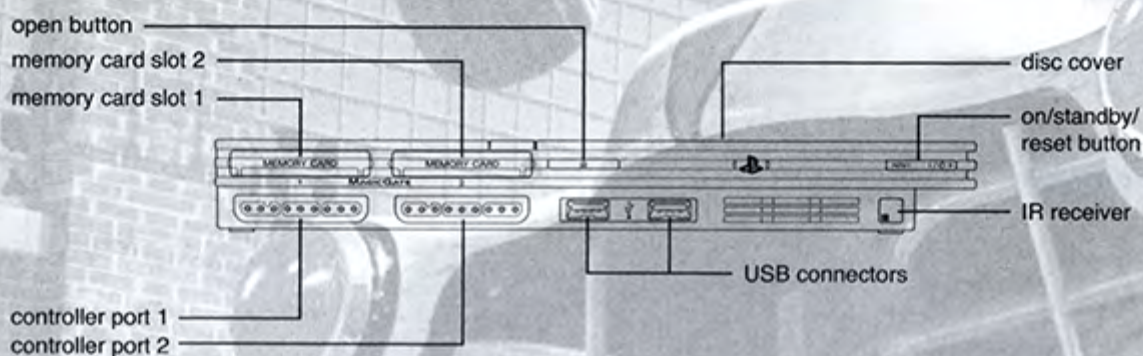
HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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GETTING STARTED



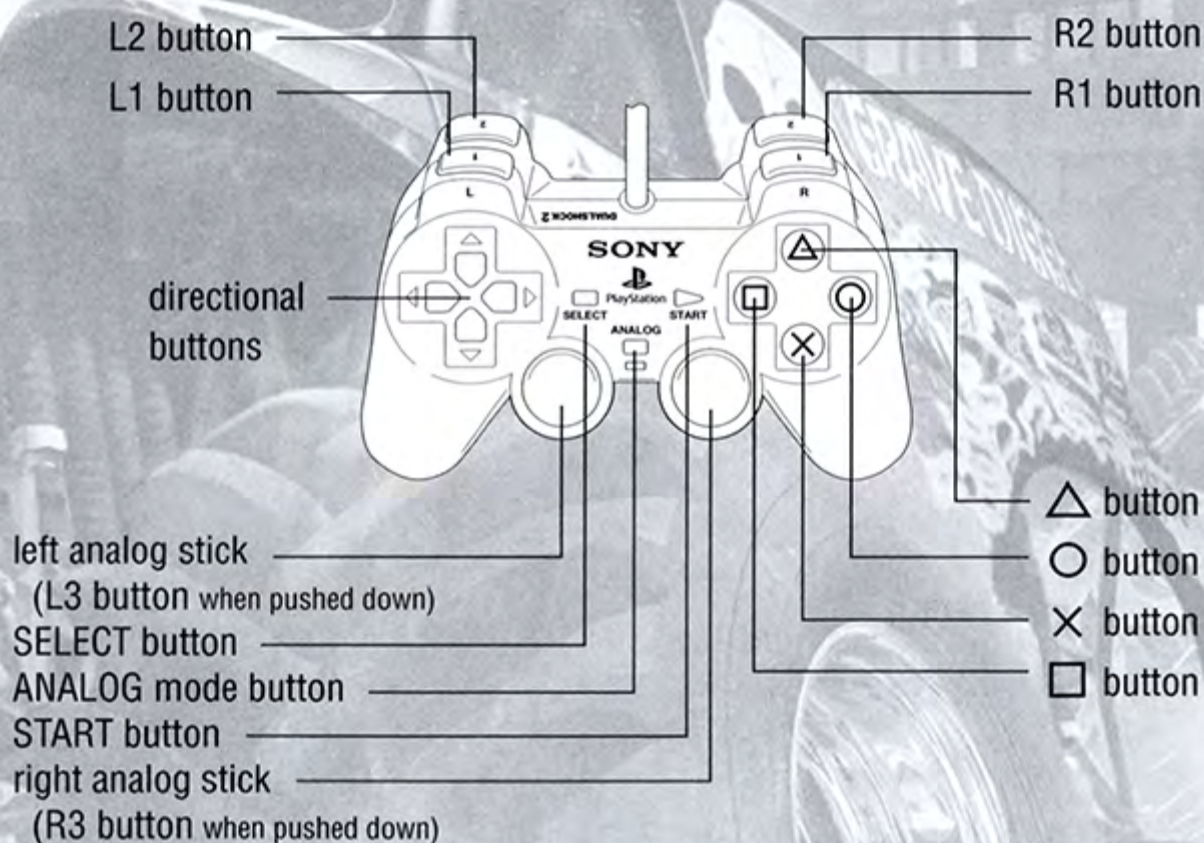
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the Monster Jam®: Urban Assault disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



DEFAULT CONTROLS

left analog stick	Steer
×	Accelerate
□	Brake/Reverse
Δ	Respawn
○	Cycle Camera
L2 button	Look Behind
L1 button	4 wheel steering
R1 button	Nitrous Boost
START button	Pause/Game Menu

SINGLE PLAYER CHAMPIONSHIP

Championship is where you can test you might in four types of series - WORLD SERIES, SPEEDSTER, SMASHER, and STUNTMAN. Each series has its own unique set of challenges for you to enjoy.

World Series

- **Freestyle** – A stadium filled with jumps and obstacles to crush.
- **Stadium Racing** – Stadium tracks just like in the live events.

Speedster

- **Circuit Race** – Lap based racing against a field of competitors.
- **Eliminator** – Last truck across the finish line is eliminated.
- **Head to Head** – Lap based racing but with two trucks racing the opposite direction.

Smasher

- **Airstrike** – You have 3 chances and five ramps to launch your way to victory.
- **Devastator** – Unleash your truck on a city block, recreational park, shopping mall, and construction site to earn the most destruction dollars for the win.

Stuntman

- **Monster Jump** – Go for distance and destruction for the win.
- **Truck Trickster** – The driver who performs the best most over the top tricks wins.
- **Skill Jump** – Test your skill and accuracy in this awesome event.

MULTIPLAYER EVENTS

You can play the following events in multiplayer: Circuit Race, Head to Head, Devastator, Stadium Racing and a Freestyle match called Battle Royale.

MONSTER POINTS AND SPECTACLE POINTS

Monster Points

Monster Points are earned in various ways in Monster Jam®: Urban Assault. Smash, Crush, perform Stunts or grab some big air to land yourself big points. Link Monster Point combos to earn Spectacle Points and Nitrous Boost, giving you the edge on your opponents!

Spectacle Points

Pull off big combos to wow the crowd and earn Spectacle Points! With enough Spectacle Points you'll get Nitrous Boost; use it to leave your opponents in the dust

SHOWROOM

Prove you are the best monster truck driver by placing first in all of the four different series and you will be rewarded with a total of five videos of real life monster trucks ripping it up! Go to the Showroom to watch the action!

TRICK LIST

Donut – Point your wheels to either the left or right and accelerate swiftly. The truck will spin quickly on the spot.

Reverse Donut – Point your wheels to either the left or right and reverse quickly. The truck should spin on the spot quickly, whilst in reverse.

Slap Wheelie – As your front tires bounce into the air after landing from a jump, hit the boost briefly to pull the truck into a wheel stand.

Sky Wheelie – As your front tires bounce into the air after colliding with a solid object, hit the boost to put the truck into a wheel stand.

Endo – Brake hard as you land from a jump or whilst going downhill to cause the truck to tilt forward onto its front wheels.

Back Flip – Flip the truck (nose up) by moving down on the left analog stick back while in the air.

Front Flip – Flip the truck (nose down) by moving up on the left analog stick forward while in the air.

Barrel Roll – Take the right or left edge of a jump to rotate the truck in mid-air so that the roof rolls either right or left.

Flat Spin – Hit 4 wheel steering at the end of a jump to send the truck into a flat-spin.

MINI-GAME RULES

Skill Jump

In Skill Jump major points are yours for the taking! Soar off the ramp and land on the high-scoring areas to snag the most points – but don't forget to demolish some obstacles along the way to earn multipliers!

Monster Jump

Monster Jump is all about airtime! Launch your truck off the ramp and fly the farthest to win – but try to hit the Monster Obstacles on the way to bank some major points!

Air Strike

The destructive possibilities are endless in the Air Strike Mini-game! A field chock full of objects just waiting to be thrashed and you have your pick of five different jumps to get the job done! But choose your ramps carefully, as certain ones lead to more destruction than others – AND you only get three shots!

Trickster

Trickster is YOUR time to shine! Reach deep into your bag of tricks and dominate this Monster Jam® size, skate park-style track! Bust out flat spins, barrel rolls, back flips, and more before the timer runs out and strut your stuff in front of the capacity crowd! Link your tricks and keep those combos going to earn Spectacle Points – AND the fan's hearts!

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Online Support

Internet: support@activisionvalue.com
or <http://www.activisionvalue.com>

Other Contact Methods

Fax

(952) 918-9560, 24 hours/day

Mail

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7800 Equitable Drive
Eden Prairie, MN 55344

Phone

(952) 918-9500. Contact a customer service representative between the hours of 1:00 p.m. and 4:00 p.m. (Central Time) Monday, 10:00 a.m. and 4:00 p.m. (Central Time) Tuesday through Thursday, except holidays.

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10+™



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